

## libosmo-sccp + libosmo-sigtran - Bug #1995

### Segfault when callin osmo\_sccp\_tx\_unitdata() without being connected

04/07/2017 08:44 AM - dexter

<b>Status:</b> Closed	<b>Start date:</b> 04/07/2017
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b> laforge	<b>% Done:</b> 100%
<b>Category:</b>	
<b>Target version:</b>	
<b>Spec Reference:</b>	
<b>Description</b>	
The problem occurs when a peer (server role) tries to send unitdata to a remote peer (client) that is not connected.	
The attached code contains the source code snippets I used for experimentation.	
Good case: fist start dummy_msc (client), then dummy_bsc (server). The client will connect and when the timer at the server expires unitdata is sent from the server to the client.	
Bad case: start dummy_bsc, when the timer expires, the segfault occurs.	
Note: The scheme is a bit odd and not covered by the examples, since there, the server never actively sends data without being stimulated through an existing connection. It is questionable if a server should send unsolicited data at all. In this test, the server role has been chosen for one side because of the lack of an STP.	

#### History

##### #1 - 04/07/2017 05:22 PM - laforge

- File 0001-osmo\_ss7-Fix-segfault-when-routing-MTP-TRANSFER.req-patch added
- Status changed from New to In Progress
- % Done changed from 0 to 80

please see attached patch, it fixes the issue.

##### #2 - 04/10/2017 11:55 AM - laforge

- Status changed from In Progress to Resolved
- % Done changed from 80 to 100

has been merged to master.

##### #3 - 04/25/2017 01:57 PM - laforge

- Status changed from Resolved to Closed

#### Files

good_case_dummy_msc.log	8.12 KB	04/07/2017	dexter
good_case_dummy_bsc.log	7.53 KB	04/07/2017	dexter
bad_case_dummy_bsc.log	2 KB	04/07/2017	dexter
dummy_msc.tar	50 KB	04/07/2017	dexter
dummy_bsc.tar	60 KB	04/07/2017	dexter
0001-osmo_ss7-Fix-segfault-when-routing-MTP-TRANSFER.req-patch	1.16 KB	04/07/2017	laforge