

## OsmoMSC - Feature #2487

### MSC side of LCLS (local call local switching) as per the 3GPP specs

09/03/2017 05:37 PM - laforge

|  |           |                        |                   |
|--|-----------|------------------------|-------------------|
| <b>Status:</b>   | New       | <b>Start date:</b>     | 09/03/2017        |
| <b>Priority:</b>   | Normal    | <b>Due date:</b>       |                   |
| <b>Assignee:</b>   | sysmocom  | <b>% Done:</b>         | 0%                |
| <b>Category:</b>   |           | <b>Estimated time:</b> | 0.00 hour         |
| <b>Target version:</b>   | 3GPP LCLS |                        |                   |
| <b>Resolution:</b>   |           |                        |                   |
| <b>Description</b>   |           |                        |                   |
| 3GPP LCLS allows the media stream of a call to remain locally at the BTS, if both legs of a call are within the same BTS. We should implement this in OsmoMSC, if not only to test the OsmoBSC side which we want to implement, too. |           |                        |                   |
| <b>Related issues:</b>   |           |                        |                   |
| Related to OsmoBSC - Feature #1602: BSC side of LCLS (local call local switch...   |           | <b>In Progress</b>     | <b>02/23/2016</b> |

#### History

##### #1 - 09/03/2017 05:37 PM - laforge

- Related to Feature #1602: BSC side of LCLS (local call local switching) as per the 3GPP specs added

##### #2 - 10/06/2017 02:27 PM - laforge

- Checklist item  LCLS implementation in OsmoMSC added  
Checklist item  test suite for LCLS in MSC added  
Checklist item  jenkins integration of test suite added

##### #3 - 10/29/2017 07:00 PM - laforge

- Target version set to 3GPP LCLS

##### #4 - 02/14/2018 06:30 PM - laforge

- Assignee set to sysmocom

##### #5 - 05/30/2018 02:49 PM - laforge

- Tags set to LCLS