

OsmoSGSN - Bug #3302

implement a FSM for GMM Attach Request

05/29/2018 04:33 PM - lynxis

Status: Closed	Start date: 05/29/2018
Priority: Immediate	Due date:
Assignee: lynxis	% Done: 100%
Category:	
Target version:	
Spec Reference:	
Description	
Subtasks:	
Bug # 3301: replace GMM unit tests with ttcn3	Resolved
Related issues:	
Related to OsmoSGSN - Bug #2954: No GMM ATTACH REJECT on GSUP SendAuthInfo E...	Closed 02/17/2018
Related to OsmoSGSN - Bug #2958: OsmoSGSN doesn't authenticate on second/furt...	Stalled 02/17/2018
Related to OsmoSGSN - Bug #2952: No timeout waiting for SendAuthInfo Response...	Closed 02/16/2018
Related to OsmoSGSN - Bug #1818: luPS: CN should lu Release in certain situat...	New 10/12/2016

History

#1 - 05/29/2018 04:34 PM - lynxis

- Subject changed from *implement GMM Attach Request* to *implement a FSM for GMM Attach Request*
- Status changed from *New* to *In Progress*
- Assignee set to *lynxis*
- Priority changed from *Normal* to *High*
- % Done changed from *0* to *50*

The old code does layer violations and use a un-maintainable recursive function.
Replacing the code with a FSM.

#2 - 05/29/2018 04:37 PM - lynxis

- Related to Bug #2954: No GMM ATTACH REJECT on GSUP SendAuthInfo Error added

#3 - 05/29/2018 04:40 PM - lynxis

- Related to Bug #2958: OsmoSGSN doesn't authenticate on second/further ATTACH REQUEST added

#4 - 05/29/2018 04:43 PM - lynxis

- Related to Bug #2952: No timeout waiting for SendAuthInfo Response on GSUP added

#5 - 05/31/2018 01:08 PM - neels

- Related to Bug #1818: luPS: CN should lu Release in certain situations added

#6 - 05/31/2018 01:11 PM - neels

Added relation to [#1818](#): this is only very remotely related to [#1818](#) -- it's about the other half of attaching, namely detaching. It's sort of in the same ballpark of things to be fixed, so just maybe you can take this aspect into consideration as well. If it's too far away, then forget about the relation.

#7 - 08/08/2018 11:10 AM - laforge

- Priority changed from *High* to *Immediate*

#8 - 09/15/2018 04:50 PM - lynxis

- Status changed from *In Progress* to *Feedback*

#9 - 09/15/2018 08:12 PM - lynxis

- *Status changed from Feedback to Closed*

- *% Done changed from 0 to 100*