

OsmocomBB - Feature #4690

Add snake game

08/01/2020 12:44 PM - roox

Status: Resolved	Start date: 08/01/2020
Priority: Low	Due date:
Assignee:	% Done: 100%
Category:	
Target version:	
Resolution:	Spec Reference:
Description	
In 2013 Marcel "sdrfnord" McKinnon wrote a snake game. http://lists.osmocom.org/pipermail/baseband-devel/2013-May/004244.html https://github.com/sdrfnord/osmocom-bb/commits/sdrfnord/ui	
It currently only works with on devices with a Sitronix ST7558 display controller! (C115/C117/C123/C121/C118).	
It would be nice to have it as part of the osmocom-bb master branch or at least a feature-branch on git.osmocom.org	

History

#1 - 08/01/2020 03:50 PM - roox

<https://gerrit.osmocom.org/c/osmocom-bb/+19482>
<https://gerrit.osmocom.org/c/osmocom-bb/+19483>
<https://gerrit.osmocom.org/c/osmocom-bb/+19484>
<https://gerrit.osmocom.org/c/osmocom-bb/+19485>
<https://gerrit.osmocom.org/c/osmocom-bb/+19486>
<https://gerrit.osmocom.org/c/osmocom-bb/+19487>
<https://gerrit.osmocom.org/c/osmocom-bb/+19488>
<https://gerrit.osmocom.org/c/osmocom-bb/+19489>
<https://gerrit.osmocom.org/c/osmocom-bb/+19490>

#2 - 08/04/2020 08:29 AM - laforge

- Status changed from New to In Progress
- Priority changed from Normal to Low
- % Done changed from 0 to 20

#3 - 10/24/2020 02:59 AM - laforge

- Status changed from In Progress to Resolved
- % Done changed from 20 to 100