

OsmoBTS - Bug #1564

dynamic TCH/F + TCH/H allocation

02/23/2016 03:20 PM - laforge

Status: Closed	Start date: 02/23/2016
Priority: Urgent	Due date:
Assignee: neels	% Done: 0%
Category:	
Target version: Dynamic TCH/H TCH/F PDCH	
Spec Reference:	
Description	
It's probably more a topic for OsmoBSC/OsmoNITB, but it might be that something should be done on the BTS for it, too?	
Related issues:	
Related to OsmoBTS - Feature #1757: determine strategy for fully dynamic PDCH...	Closed 06/23/2016
Related to OsmoBTS - Feature #1776: Implement fully dynamic TCH/F + TCH/H + P...	Closed 07/12/2016

History

#2 - 05/10/2016 11:48 AM - laforge

- Assignee set to neels

#3 - 06/22/2016 10:22 PM - laforge

- Priority changed from Normal to High

#4 - 06/22/2016 10:25 PM - laforge

- Priority changed from High to Urgent

#5 - 07/04/2016 06:32 PM - laforge

- Related to Feature #1757: determine strategy for fully dynamic PDCH, TCH/F and TCH/H channel added

#6 - 07/11/2016 01:32 PM - neels

Pending explicit instruction to spend "sysmocom time" on this.

#7 - 07/12/2016 11:22 AM - neels

- Status changed from New to In Progress

Explicit instruction to implement this has been issued.

#8 - 07/14/2016 12:46 AM - laforge

- Related to Feature #1776: Implement fully dynamic TCH/F + TCH/H + PDCH switching added

#9 - 07/14/2016 12:47 AM - laforge

to clarify: This ticket was originally about a dynamic TCH/F and TCH/H allocation, without any PDCH capability. AFAIK this is also one of the modes supported by nanoBTS devices. In any case, once we have TCH/F, TCH/H and PDCH dynamic channels ([#1776](#)), this ticket can be considered obsolete.

#10 - 07/18/2016 09:56 AM - neels

- Status changed from In Progress to New

(Removing "In Progress", that was meant for [#1776](#))

#11 - 07/28/2016 02:45 PM - laforge

- Target version set to Dynamic TCH/H TCH/F PDCH

#12 - 07/29/2016 05:29 PM - laforge

- *Status changed from New to Resolved*

implemented as part of [#1776](#)

#13 - 08/01/2016 07:35 AM - laforge

- *Status changed from Resolved to Closed*