

OsmoMGW - Feature #3352

osmo-mgw does not allow multiple codecs in LCO

06/18/2018 08:11 AM - dexter

Status:	Feedback	Start date:	06/18/2018
Priority:	Low	Due date:	
Assignee:	neels	% Done:	0%
Category:			
Target version:			
Spec Reference:			

Description

The osmo-mgw does not allow multiple codecs in LCO yet (e.g. a:GSM;AMR) The second codec will be ignored then. This is presumably no problem on the BSS side.

(I am not entirely sure, but I think by the time when the switching on the MGW happens the codec is already decided by the BSS? However, I think for the side pointing to the PBX this might be a problem when some PBX wants to negotiate multiple codecs with the CRCX?.)

However: One work-around can always be just to negotiate one codec via LCO first and then update the codec list with the MDCX via SDP.

History

#1 - 06/18/2018 08:15 AM - dexter

- Assignee set to dexter

#2 - 06/23/2018 06:18 PM - laforge

- Project changed from Cellular Network Infrastructure to OsmoMGW

#3 - 01/08/2020 10:25 PM - laforge

- Status changed from New to Feedback

- Assignee changed from dexter to neels

assigning to neels for feedback as it's mgw and codec related